

<b>Information Disclosure Statement by Applicant</b> (Use several sheets if necessary) (37 CFR §1.98(b))		
	Applicant <b>Carl S. Marshall et al.</b>	
	Filing Date <b>January 4, 2002</b>	Group Art Unit <b>2125</b>

U.S. Patent Documents							
Examiner Initial	Desig. ID	Document Number	Publication Date	Patentee	Class	Subclass	Filing Date If Appropriate

Foreign Patent Documents or Published Foreign Patent Applications								
Examiner Initial	Desig. ID	Document Number	Publication Date	Country or Patent Office	Class	Subclass	Translation	
							Yes	No

Other Documents (include Author, Title, Date, and Place of Publication)		
Examiner Initial	Desig. ID	Document
<i>AW</i>	AA	Thomas, et al., "The Illusion of Life: Disney Animation," pgs. 47-71, 1984
<i>AM</i>	AB	Alliez, et al., "Progressive Compression for Lossless Transmission of Triangle Meshes," University of Southern California, Los Angeles, CA, ACM SIGGRAPH, pgs. 195-202, August 2001.
<i>AM</i>	AC	Buck, et al., "Performance-Driven Hand-Drawn Animation," ACM (NPAR2000), pgs. 101-108 (2000).
<i>AM</i>	AD	Bajaj, et al., "Progressive Compression and Transmission of Arbitrary Triangular Meshes," Department of Computer Sciences, University of Texas at Austin, Austin TX, pgs. 307-316, 1999.
<i>AM</i>	AE	Cohen-Or, et al., "Progressive Compression of Arbitrary Triangular Meshes," Computer Science Department, School of Mathematical Sciences, Tel Aviv, Israel, Vis 99 IEEE Visualization, October 1999.
<i>AM</i>	AF	Hoppe, "Progressive Meshes," Microsoft Research: pgs. 99-108, Web: <a href="http://www.research.microsoft.com/research/graphics/hoppe/">http://www.research.microsoft.com/research/graphics/hoppe/</a> , 1996 ACM-0-89791-746-4/96/008.
<i>AM</i>	AG	Popovic, et al., "Progressive Simplicial Complexes," Microsoft Research, Web: <a href="http://www.cs.cmu.edu/~jovan/">http://www.cs.cmu.edu/~jovan/</a> , Web: <a href="http://www.research.microsoft.com/~hoppe/">http://www.research.microsoft.com/~hoppe/</a> , 1997.
<i>AM</i>	AH	Lewis, "Pose Space Deformation: A Unified Approach to Shape Interpolation and Skeleton-Driven Deformation," Centropolis, New Orleans, LA, pgs. 165-172, ACM 2000 1-58113-208-5/00/07.
<i>AM</i>	AI	Markosian, et al., "Real-Time Nonphotorealistic Rendering," Brown University site of the NSF Science and Technology Center for Computer Graphics and Scientific Visualization, Providence, RI, 1997.
<i>AM</i>	AJ	Taubin, et al., "Progressive Forest Split Compression," IBM T.J. Watson Research Center, Yorktown Heights, NY, 1998.
<i>AM</i>	AK	Hoppe, "View-Dependent Refinement of Progressive Meshes," Microsoft Research, Web: <a href="http://research.microsoft.com/~hoppe/">http://research.microsoft.com/~hoppe/</a> , 1997.

Examiner Signature <i>Albert W. Paladino</i> <b>ALBERT W. PALADINO</b>	Date Considered <b>1-7-06</b>
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Substitute Form PTO-1449 (Modified)	U.S. Department of Commerce Patent and Trademark Office	Attorney's Docket No. 10559-633001	Application No. 10/039,425
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Examiner Initial	Desig. ID	Document Number	Publication Date	Country or Patent Office	Class	Subclass	Translation <input type="checkbox"/> Yes <input checked="" type="checkbox"/> No

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Or	AG	Popovic, et al., "Progressive Simplicial Complexes," Microsoft Research, Web: <a href="http://www.research.microsoft.com/~hoppe/">http://www.research.microsoft.com/~hoppe/</a> , 1997.
Or	AH	Lewis, "Pose Space Deformation: A Unified Approach to Shape Interpolation and Skeleton-Driven Deformation." Centropolis, New Orleans, LA, pgs. 165-172, 2000.
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